

Onyx Scorpion MilSim Code of Conduct

All team members will be given a hard copy of this document when they receive their team patch. All members are expected to know and follow these rules.

- I Fighting is for the field of play. All team members are expected to respect each other and their opponents. There will be no tolerance for hate speech or violence toward members or opponents.
 - i. Trash talk can be for sport but will be monitored. Any complaints of excess or of overly lewd conduct will be dealt with.
 - ii. Physically fighting with team members or opponents will result in dismissal.
- II Dress code is simple. All members are expected to follow uniform guidelines to the best of their ability.
 - i. If for any reason dress code cannot be followed, OSMS leadership must be notified and the situation can be handled accordingly.
- III Failure to appear at two games in a row without warning, or over 5 games total, will result in dismissal.
 - i. Any player is expected to alert team leadership if they are unable to meet for a game or if there is a delay
 - ii. The main page will have a calendar of upcoming events. Be aware of schedules
- IV Be a team player. We are a team, we play as a team.
- V ALL additional field rules must be followed in addition to our own.